Congress of Gamers tournament rules

Administration: Since we didn't have a volunteer for tourney coordinator, this Congress of Gamers tournament has a very simple and super simple scoring. When they are available, GM's will be available to answer rules questions and decide finishes in terminated games. When volunteers are available, games which are new to Congress of Gamers will offer a demo before the start of the game.

Players may participate in any of the tournament games listed on the official schedule. Other games (such as games from the Party/Social track, or games played during open gaming) do not count. All games are scored in the same way, with 3 points scored for first place finishes and 1 point for second place finishes. Points are accumulated in the Congress of Gamers tournament from games played on Saturday and Sunday.

Players should seat themselves randomly, and randomly select the start player, even in cases where the rules state some other criteria (e.g., age, last player to visit country X, etc.)

A score sheet from each game must be returned to the check-in area for a game to count. Pairings shall be at random. If it matters, players with higher point totals will be asked to select their game before players with less points. A poster will be made available so each player can track his/her personal results.

Any disagreements over rules or scoring should be brought to the attention of the GM for the game. The GM's ruling in such matters is final. If the GM is a player in the game where the disagreement occurs, the Tournament Director or Convention Director will make the ruling.

Variants: Most tournament games have expansions, variants, different maps, etc. The general approach will be to allow variants, provided everyone at the table agrees and the game will still fit within the scheduled time slot. If players cannot agree on a particular variant, the base game or map will be used (with a random coin flip to determine the relevant map for games with two base versions, e.g., Power Grid).

Based on their preferences, players may compete in as many tournament games as they wish. The game must be played and a score sheet turned in during the time slot scheduled for the game.

In case of TIES, the tiebreakers listed in the game rules should be applied. If the listed tiebreakers are not sufficient to break the tie, then the tied players will split the points (two points each). Ties for second place do not score points.

Tiebreak for final scoring: If more than one person is tied for the most points, the player with the earliest wins will be awarded. If the tie persists, a coin flip will determine the winner.

Prize: The highest point scorer will be named the winner of the Congress of Gamers tournament and will receive prizes to commemorate the achievement. Secondary prizes will be awarded to the runner-up.